

BAPTISTE CATHELIN

MUSIC FOR FILM / GAME / TV / CONCERT



Awards

2021 - 2022

- Laureate of the **France Musique / SACEM** Film Music
"Prize of the Future" awarded by Oscar Winner **Gabriel Yared**

The **Radio France Philharmonic Orchestra** commissioned a piece to be premiered in January 2022 for a **Michel Legrand** Homage

It was Performed, Recorded, Filmed, and also Broadcasted by **ARTE Concert** with conductor **Bastien Stil** at the Paris Auditorium of "Maison de la Radio"

2018

- Finalist of the **7th International Film Music Competition** of the **14th Zurich Film Festival**

Selected with 4 other finalists among **304 Composers** from **44 Countries** with Composer **Cliff Martinez** (Red Hot Chili Peppers / Drive / Far Cry 4) as President of the Jury

The piece was premiered by the **Tonhalle Orchestra** in Zurich conducted by **Frank Strobel** in the **Tonhalle MAAG Concert Hall**

2017

- Selected for the **Montreal Video Game Symphony**

The piece was finally judged as one of the "Favorites" by Conductor **Dina Gilbert** (assistant to **Kent Nagano** at the **Montreal Symphony Orchestra**)

Among Big Titles such as Tomb Raider, Assassin's Creed, Mass Effect, Hitman, and Dragon Age, she decided to make it the **Grand Finale** of the Concert

The music was premiered in The **Wilfrid-Pelletier Hall**, one of the **Largest Indoor Concert Halls in North America (3000 Seats)**

The Hall was previously the home of **Charles Dutoit** and the **Montreal Symphony Orchestra**

2015

- Nominated For **Best Music** at the **Dublin International Short Film and Music Festival**

2014

- Laureate of the **Composition For Orchestra Competition** organized by the **University of Montreal**

Members of the jury where Canadian Composers

Ana Sokolovic, Denis Gougeon, Alan Belkin, and Hugues Leclair

2012

- Laureate of the "Jean-Marie Benoît" Film music Award from the **Professional Society of Writers and Composers of Quebec (SPACQ)**

BAPTISTE CATHELIN

MUSIC FOR



FILM



GAME



TV



CONCERT



baptiste.cathelin
@gmail.com

BAPTISTE CATHELIN

MUSIC FOR



FILM



GAME



TV



CONCERT



baptiste.cathelin
@gmail.com



Experience

2015 - 2024

- His music has been Performed by the **Radio France Philharmonic Orchestra**, the **Zurich Tonhalle Orchestra**, the **Paris National Superior Conservatory Orchestra**, the **Quebec Symphony Orchestra**, the **Montreal Metropolitan Orchestra**, the **Capellen Orchestra** (Czech Republic), the **Sofia Session Orchestra and Choir** (Bulgaria), the **Kamloops Symphony Orchestra** (British Columbia), the **Montreal "Arkea" Ensemble**, The **Paris Ensemble "Multilatérale"**, the **Montreal Nouvel Ensemble Moderne** with Conductors such as **Laurent Petitgirard**, **Frank Strobel**, **Bastien Stil**, **Jean Deroyer**, **Leo Warynski**, **Dina Gilbert**, and **Lorraine Vaillancourt**
- As "Senior Composer" Full Time "In-House" for **Gameloft Montreal** Baptiste scored music for Video Games such as **Disney Magic Kingdom**, **Disney Gateway Blast**, **Ice Age Adventures**, **Despicable Me Minion Rush**, **Dungeon Hunter Champions**, **Dungeon Hunter 5**, **Uno & Friends**, **Iron Blade**, **City Mania**, **Order and Chaos 2**, **Gods of Rome**, **Brothers in Arms 3**, and many others...

2013 - 2024

- As Composer and Orchestrator for the company **Vibe Avenue** Baptiste worked on **PlayStation**, **Xbox**, and **PC Games** such as **Dungeons and Dragons "Dark Alliance"** by **Wizards of the Coast** and **Livlock** by **Square Enix Collective / Arc Games / Tuque Games**

2014 - 2015

- Music composition for a Master Class with **Star Trek** Composer **Paul Baillargeon (Deep Space 9, Voyager, Enterprise)**

Music composed, orchestrated, and conducted by Baptiste at **Studio Victor** in Montreal with the **Arkea Ensemble**

2011 - 2014

- As Composer and Orchestrator at the **Ton of Brick Studio** in Montreal. Baptiste worked mainly on music for TV, including music for **Arte** and **CBC**

2010 - 2024

- Music composition for over **15 short films and documentaries** including a trailer for the **Rick & Morty** show on **Netflix**, one **Arte** Documentary, one **Innocence Canada** Documentary, 2 short films for the American Animation Studio **Titmouse**, 1 Short Film from **Les Gobelins** Projected on The **Cathedral of Orleans** and 1 Short Film from the **Emile Cohl** School

BAPTISTE CATHELIN

MUSIC FOR



FILM



GAME



TV



CONCERT



baptiste.cathelin
@gmail.com



Teaching

2013

- Corrector and Teaching Assistant for **Game Music Courses** at **University of Montreal**

Interactive Music Composition and integration with Wwise, Unreal Engine, Unity, etc

2012

- Teaching Assistant for **Music To Picture, Orchestration** and **Audio/Midi Mockups** workshops at **University of Montreal**



Education

2021

- **Music Composition For Picture Diploma (DCMI)** from the **National Superior Conservatory of Paris (CNSMDP)** in Composer **Marie Jeanne Serero's** class

2020

- **Orchestration Prize** from Composer **Guillaume Connesson's** class at the Aubervilliers Conservatory

2008 - 2015

- **Master degree in Composition** at the **University of Montreal** with Composer **Alan Belkin** who himself holds a PHD in Composition from Julliard (New York) with **Vincent Persichetti, Elliott Carter, and David Diamond** as teachers
- **Master degree in Music Composition for Media** - Lyon 2 University (France)
- **Bachelor degree in Music and Musicology** - Lyon 2 University (France)



Software & Languages

- Cubase, Nuendo, Sibelius, Kontakt, Pro Tools, Logic Pro, Reaper, Dorico, Finale, Audition, Izotope RX, Melodyne, Wwise, FMOD, UDK, Unity, Reaper, Sound Forge, etc.
- English, French